

SNOWBALL PARTY  
GUIDE



## INTRODUCTION

Enter the whimsical world of Snowball Party! Don your Oculus Quest 3 headset and embark on a thrilling mixed reality adventure. Dodge and hurl snowballs in a frosty landscape, aiming at playful gnomes bearing your friends' faces! It's a giggle-filled workout as you duck, weave, and laugh, **bringing your team into** the snowy fray. Stream the fun to your TV and let everyone join in the winter wonder!



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# SETUP

In order to play you will need to select one of the walls setup via space setup in the Meta Quest. To select, face the wall and you will see the virtual table flip to face it. A wider wall is recommendable as otherwise the full play area might not be visible.

# PLAYING

You shoot snowballs by pressing the trigger buttons of the controller. Once the snow is empty, reload the snowball guns by dipping them into the snow pile on the table.

# SCORING

Your goal is to collect as many points as possible. Various goals in the scenery provide different points. Certain combinations unlock a time-limited upgrade perk. Getting hit by a snowball will deduct points. Each game has the same duration and will automatically reset so that the next player can immediately play.

## HIGH SCORE RESET

In order to reset the high score and the number of games played use the following button combination on your Meta controllers:

➔ *Hold down A, then press 10 times Y in parallel.*



# CUSTOMIZING GNOMES

It is possible to customize the gnomes and give them **different faces**. These can be any images, e.g. the photos of your team when playing at a Christmas party. The process is simple and due to the size and distance of the gnomes does not need to be extremely accurate. There is no real limit to the number of usable images. They will appear in random order and will repeat once all have been shown.

## Take a frontal photo of the face

Take a square picture and store it in *jpg* or *png* format.

Example:



## Optional: Adjust size

For best performance a lower resolution is better, e.g. 1500px by 1500px.

## Optional: Adjust Image

To make the placement more accurate, [download the helper mask](#) and open it in an image editing software which supports layers. Open your photo as well and place it in a layer below. Now adjust the transparency of the helper mask so that you can see it as an overlay on top of the photo. Adjust the photo (e.g. free transform command in Photoshop) to



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move and scale the photo so that it approximately matches the head, eyes and chin of the mask. Fill the remainder with generative filling in case there are now parts missing.

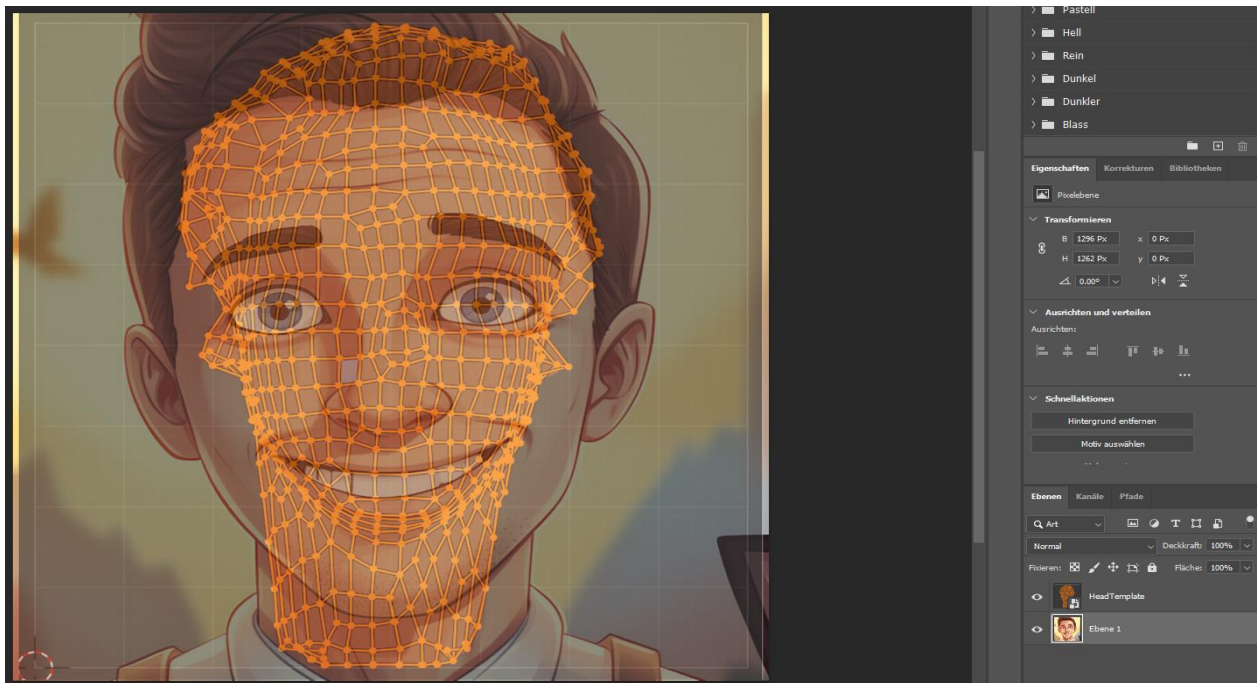


FIGURE 1 BEFORE

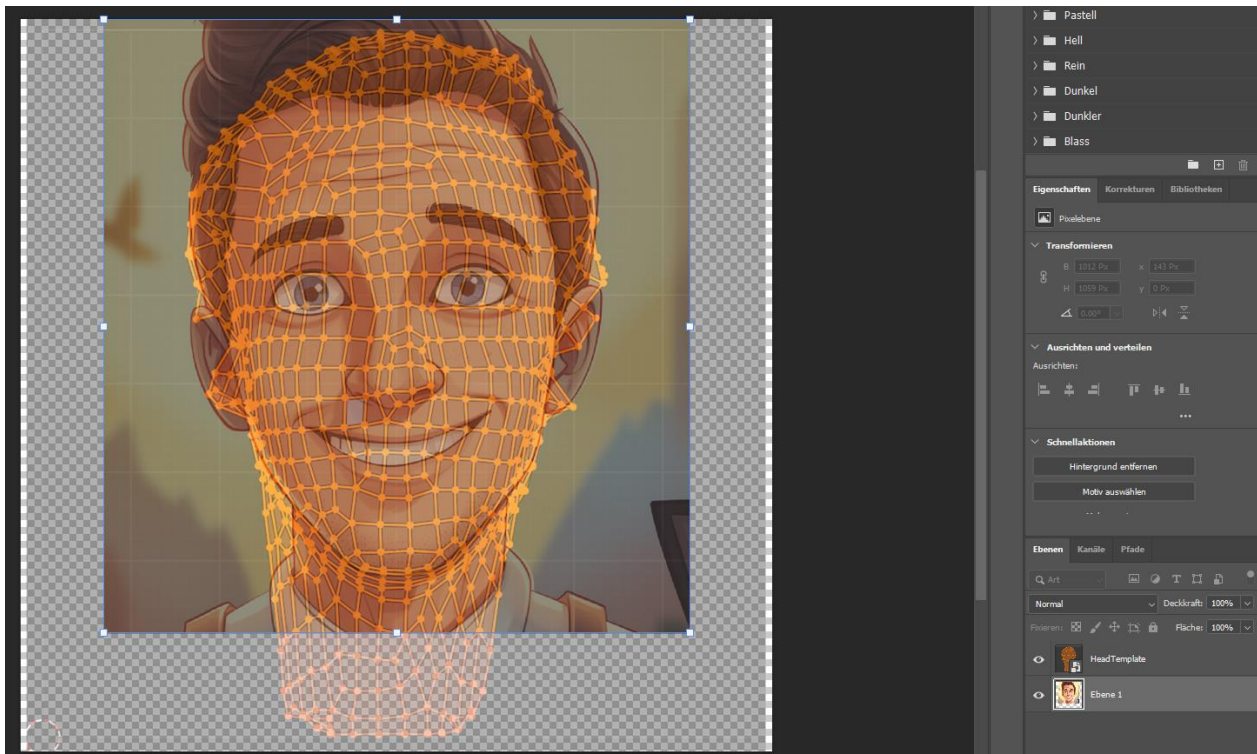


FIGURE 2 AFTER



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It is typically best to leave out the ears as otherwise the sides will look a bit distorted. Once done, deactivate the mask and save the photo.

### Store photo on the Quest

Connect your Quest with the computer and allow connections via USB. This will make it show up in the file explorer. Navigate to the folder:

→ *Quest/Internal shared storage/Android/data/com.wetzold.snowballparty/files*

Store the images there. The names of the image files are not relevant except for one special case: **“boss”**. Naming an image *“boss.png”* or *“boss.jpg”* will make this face appear on the final gnome which is shown once the game is done and which reacts to the score.

# SUPPORT CONTACT

Web: <https://www.wetzold.com/snowball>

Discord: <https://discord.gg/EQt3tF7U2H>

